**MEETING MINUTES: SUMO DIGITAL GROUP PROJECT (sprint 10)**

Date of Meeting: 03/04/2019

Time of Meeting: 9:37am

Attendees:- Andrei Dumbravescu, Alpeche Pancha and Matthew Fisher.

Apologies from:- N/A

**Item One:- Postmortem of previous week**

**What went well:** All tasks were completed within the scheduled timeframe. Communication has vastly improved since last week in regards of asking about how certain tasks were causing issues and resolving it went well.

**What went badly:** There was issue with the tasks on Jira because there were two tasks that were the same but assignment to different people. This was so that two people could work together at the same time on the tasks however this was unnecessary to do so I deleted the task set for Andrei and I became responsible for the task.

Feedback Recieved: N/A

Individual work completed:-

**Andrei Dumbravescu tasks:**

* Animate the currency and other sprites for the game.
* Write a short post-mortem about your tasks.

**Alpeche Pancha tasks:**

* Change the mechanic of drag and drop and instead make it click and place.
* Record gameplay that should be no longer than 5 minutes.
* Write a short post-mortem about your tasks.

**Matthew Fisher tasks:**

* Find and source audio for our game.
* Work on the video walkthrough (voice over).
* Write a short post-mortem about your tasks.

Item 2:- Overall Aim of the current weeks sprint (What will the product look like by the end of the sprint. **Make a Video walkthrough of our game to be submitted on 03/04/2019 and work on the level in the Easter Vac (this includes working on the RNG mechanic of the level as stated in our Video walkthrough, though this is optional).**

Tasks for the current week:-

**Andrei Dumbravescu tasks:** N/A

**Alpeche Pancha tasks:** N/A

**Matthew Fisher tasks:** N/A

(These tasks to be uploaded and tracked on JIRA)

Item 3:- Any Other Business.

Meeting Ended :- 9:58am

Minute Taker:- Matthew Fisher